

Solihull Indoor Bowls Club

League Rules and Information 2017/18

Please note New Rules - Ends (not time) and re-spotted killed Jack.

Pairs Leagues - 4 woods, 14 Ends.

Triples Leagues - 3 woods, 13 Ends.

Thursday 7.00pm Open Triples League Full Game – 3 woods, 16 Ends.

Thursday 2.00pm Open Bonanza Triples League – 3 woods, 12 Ends.

The purpose of the League Rules is to ensure fair play and meaningful league results in order that prize money can be awarded at the end of the season.

Bearing in mind that the rink may be required after 2 hours, please ensure play is continuous without delays by:-

- a) Starting the match as soon as all the players have arrived and the rink is available.
- b) Taking less time deciding whether to measure for shots.
- c) Players staying at the rink and being ready to bowl.

If the jack passes outside of the side boundaries of the rink (killed jack), then the jack is re-spotted on the 'T' or as near to the 'T' between the 'T' and the mat if the 'T' is covered by a bowl, and play continues.

Visits to the head are not allowed by any member of a team during the course of play with the exception of the Thursday 7.00pm Open Triples League.

Playing of Matches.

Every effort must be made to play matches on (or before) due dates to ensure that the League Programmes are completed on schedule. Captains are requested to avoid postponing matches wherever possible by making use of the substitutes available on the League notice board.

Slow Play

If the required number of ends are not completed within the 2 hour session, then you may over-run if your rink is still available.

If your rink is not available, then move to another rink and finish the match.

Late Starting Matches

If the start of a match is delayed by up to 15 minutes, then the match may still be able to be completed within the 2 hour session or by over-running if your rink is still available.

If your rink is not available, then move to another available rink and finish the match.

If the match is still not able to be completed, then the team responsible for the late start will concede 3 shots for each un-played end.

If the start of a match is delayed by more than 15 minutes, then the match will be awarded to the opposition as a 10 shots to 0 shots win.

Postponed Matches.

Any team responsible for postponing a match must inform reception and pay their half of the rink fees at the time of postponing. They must inform their opponents and offer 3 alternative dates which should cover daytime, evenings and weekends with the postponed match to be played within 4 weeks of the original scheduled date. Should the teams involved fail to agree a date, the postponing team must contact the League Secretary immediately to mediate.

Unplayed Matches

Teams who cancel a League match up to 31st December and that match remains un-played by the 31st January, will have 2 league points deducted, will have to pay the rink fees for both teams and the match will be awarded to the opposition as a 10 shots to 0 shots win.

Teams who cancel a League match from 1st January and that match remains un-played by the last day of that League schedule will have 2 league points deducted, will have to pay the rink fees for both teams and the match will be awarded to the opposition as a 10 shots to 0 shots win.

Failure to turn up for a Match

If a team fails to turn up for a match without previously having advised both their opponents and Reception, the defaulting team may, after consultation with the League Secretary, have 2 League points deducted, may have to pay the rink fees for both teams and the match may be awarded to the opposition as a 10 shots to 0 shots win.

Short of Players in Triples Matches

If absolutely necessary, to ensure a match is played in time in a Triples match:

2 players can play against a Triple

The Lead in the Triples would have two bowls.

The Second and the Skip would have three bowls.

The "Pair" would have four bowls each.

The team with a player short must deduct 25% from their final score.

This adjusted score must be shown on both cards.

Substitutions

In addition to the registered team:

Any number of substitutes may be used in a team at any one time **except where a full team is substituted a substitute may not skip**. Players “registered” for a team in a League may not substitute for another team in the same League.

The make up of a League must be observed when a team uses its substitute i.e.,

1. A team in a Men’s League must only use a man as a substitute.
2. A team in a Ladies League must only use a lady as a substitute..
3. A team in an Open League may use a man or a lady as a substitute since the make up of an open team is all men, all ladies or mixed.

Up to four players can be registered for a pairs league team.

Up to five players can be registered for a triples league team.

Any registered player may play in any position at any time for their team.

If you require substitutes there is a list of names, with telephone numbers, of members who are available for each session each day, on the notice board containing league teams and match information.

Alternatively, put a notice of your requirements on that board.

Anyone requiring any further clarification please contact the League Secretary

Score Cards.

Score cards will be provided by Reception when rink fees are paid prior to the start of each game.

Please make sure that score cards are fully completed i.e., all names of players on cards and denoting any substitutes playing (to enable substitutes to be properly monitored).

Completed score cards signed by both Skips should be returned to Reception or to the receptacle provided if Reception is closed at the completion of every game.

Please ensure the final score is the same on both score cards.

Results.

Results and team positions will be published on a regular basis.

Published results will then be checked against score cards submitted and any adjustments made as necessary.

Any discrepancies should be reported to Reception.

Booking of Rinks for Competitions.

National Competitions.

Entrants in National Competitions may request the Receptionist to move League matches on to other rinks (if space available) to create a double session on the rink of their choice.

(Please bear with Receptionist if this occurs).

Club Competitions.

Entrants in Club Competitions may request the Receptionist to move a League match on to another rink (if, and only if, there is not a double session available on any other rink) to create a double session for Club competitions. This does not mean you can move League matches so you can have choice of your preferred rink.

Disputes.

All matters of dispute or any matters not covered in this "Rules and Information" document should be referred to the League Secretary.